

Managing Samvera-based Projects & Services



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Code of Conduct

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Samvera Community Helpers

What We'll Cover Today

1. What to expect when managing a project
 - a. What additional challenges to keep in mind with open source community projects
2. Touchpoints for engaging with the community
3. Break time
4. Activity - Navigate the Samvera information landscape
5. Working with the stakeholders and users
 - a. User feedback & expectation management
 - b. Local requirements vs. community feedback

What to expect when managing a project or service?

Systems Thinking:

How all the elements of the project or service would work together

Adaptability:

For changes in environment, technology, expectations and situations

Resource Management:

How much resources do we have? How can they be utilized best?

User Expectations Management:

The manager is responsible for communication with the users, manage their expectation; harmonize the communication with the development team and the users

What to expect when managing a Samvera project or service

Interacting with the community:

Talk, ask questions, go to calls/meetings/workshops

Tracking and anticipating community activity:

Are you building something? Should you work with someone on that?

Planning local releases based on the community “schedule”:

Is your release coming too close to a major Hyrax (etc.) or feature release?

Touchpoints for Engaging with the Samvera Community

Consider what you're trying to accomplish:

- Getting started with Samvera
- Building a Samvera repository
- Migrating data to a Samvera repository
- Adding a feature
- Customizations
- Influence the decision making process

Touchpoints: Getting started with Samvera

Tracking the community during the project

- Tech call
- Slack
- Google group (Samvera-Community, Samvera-Tech, and more!)
- IG/WG
 - Repo Managers Interest Group
 - Migrations Interest Group
- Reporting issues: <https://github.com/samvera/hyrax/issues>

Considerations:

- Aligning local development with Community development
- Create short term wins

Why Engage and Participate?

- Awareness
 - What is the community working on?
 - What issues and projects are emerging?
 - Who has similar use cases to yours and how can you collaborate?
- Have a hand in the product
 - Planning
 - Architecture
 - Design
 - Development
- Learning - we find that people who participate often “ramp up” much faster
- Samvera is a community. This is how we do our work and we can't do it alone.

Drawbacks

- Learning curve
 - Meeting community standards
 - Learning the culture of the community
 - Learning how to contribute
- Contribution back to community can be slow(er)
 - Community standards for code may differ or be more restrictive than local (though this is how we wind up with something everyone can use)
 - Timing of development efforts may not align with local needs
- Time away from local needs

Touchpoint: Building a Greenfield Samvera repository

Primary Consideration: What are you even trying to do?

- A/V content - Avalon
- Hosted, general repository - Hyku/Hyrax via Samvera service provider
- Customized general repository - Hyrax
- All/Any of the above - roll your own

Secondary Considerations

- What features don't exist/don't you like?
- How big is your team?
- How much time/money/patience do you have?

Gap Analysis

Gap analysis of Hyrax or the solution bundle with the MVP

Hyrax Website: <http://hyr.ax/>

Contact Product Owners & Roadmap Council

Documentation: http://samvera.github.io/browse_pages.html

Nurax - Hosted Vanilla Hyrax: <https://nurax-dev.curationexperts.com/>

Known Hyrax Implementations:

<https://wiki.duraspace.org/display/samvera/Hyrax+Implementations>

Touchpoint: Migrating data to a Samvera repository

1. Engaging with the repository managers
2. Migration Interest group (Content DM, DSpace2Hyrax, Bridge2Hyku)
3. Possibly ask questions of:
 - a. Metadata IG
 - b. UXIG
4. Migration Tooling
 - a. Talk to those who have migrated and leverage their work as possible
5. When possible, think forward about what the Samvera product can do

Touchpoint: Recommended approaches to feature development

- Build and push up
 - pros/cons
- Community development effort
 - pros/cons
 - One model includes:
 - Requirements
 - Design
 - Commitments
 - Effort
 - Feedback process
- Waiting for the community
 - Roadmap Council
 - SIGAAHHR, Product Owners, etc.

Customizations

- Customization is expected for most solution bundles
- BUT - don't customize yourself into a corner
 - Track customizations to allow comparison with release changes
 - Follow normal community patterns when possible
- If you're considering contributing back
 - Consider modularization/configuration
 - Communicate with PO/Tech Lead for solution bundle
- Look around at what others have done

Touchpoint: Influence the decision making process

- Interest Groups
 - Repository Management IG
 - Metadata IG
 - User Experience IG
- Working Groups
 - Feature-oriented WGs
 - Collection Extensions
 - Specialty WGs
 - Geospatial
 - Archivists
 - Distributed Usability Research Team (DURT)
- Become a Partner: see Samvera Community Framework
- Participate in discussions (everywhere!)

Break - 10 mins

Activity: Navigate the Samvera Information Landscape

- Pick one of three Hyrax technical efforts:
 - Bulk Import/Export
 - Analytics
 - Valkyrie
- Goals:
 - Let's see what we can learn about the topic, its current status
 - Make observations about the process
 - How does one find information
 - How does one find a way to participate in the effort
 - What background, skill or context do you bring to the process?

Activity: Navigate the Samvera Information Landscape

- Work on your own (5 minutes)
- Pair up, compare notes, keep exploring (10 minutes)
- Work in groups of 4, share results (15 minutes)
- Reconvene as a group and reflect on our findings and observations

Working with the stakeholders and users

User Feedback

- Expect users to request features that are not yet available
 - APIs, larger file sizes, collection-level metadata, etc.
- How do you respond?
 - Be grateful for the feedback, but do not overpromise
- When is it safe to say no?
 - This is a challenge when you're pitching a new service to users

Expectation Management

Scenario 1: Setting up Hyrax instance or migrating from another system to Hyrax
WITH community involvement

Scenario 2: Setting up Hyrax instance or migrating from another system to Hyrax
WITHOUT community involvement

Activity RASCI 20 min: Identify what group you belong to and see how groups can be formed

Retrospective

- How the attendees feel?
- What went well?
- What can we improve?
- What is your takeaway?

Feedback Form: <https://goo.gl/forms/YHRJ0C6AtM45h6tn2>

Thank you!

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